



Germanische Heilkunde Collective Code of Honour

When interacting with other people, unconscious biases can often be triggered, and knowledge of the Five Biological Laws of Nature alone won't change this.

We can assume that in today's society, we all have different constellations, and each of us have our own triggers. Therefore, if we want to conduct research with the goal of gaining new insights, it is important that there is a neutral space for this.

Therefore, we at the Germanische Heilkunde Collective have a Code of Honour designed to ensure that we can interact with one another consciously and respectfully, and to support one another in acting as independently as possible and for the common good.



Visibility. We show our faces with the camera on during meetings.

Respect. We allow one another to finish speaking.

Neutrality. We approach the topics with an attitude of neutrality and make an effort to listen without judgement.

Clarity. We stick to the English language and always translate all medical terms.

Preparation. Each participant comes prepared for each meeting to the best of their ability and knowledge.

Self-Responsibility. We are living self-responsibility and support one another in this.

Learning from Mistakes. Every so-called "mistake" is an opportunity for all of us to learn, and we therefore welcome them as a collective learning opportunity.

Competition. Competition is welcome when it concerns self-improvement.

Competition with oneself, not with one another, since every colleague has their own approach and individual pace.

Confidentiality. Personal information shared within the group remains strictly internal and is not passed onto anyone outside The Collective.

Recordings. No video or audio recordings, screenshots etc of our meetings of any kind is permitted.

Consequences. Anyone who seriously violates the code of honour (for example, by deliberately using internal information against a member or making screen recordings) will be excluded from the group and cannot rejoin.